

This listing of claims will replace all prior versions, and listings, of claims in the application:

**Listing of Claims**

1           1. (currently amended) A method for sending data in a computer system,  
2   comprising:  
3           establishing an active connection adapted to send packets of data between a host  
4   and a destination;  
5           receiving from the destination a first window value representing a first quantity of  
6   data packets;  
7           sending packets of data from said host to said destination;  
8           receiving an acknowledgment from said destination for each packet of data  
9   received by said destination wherein said first window value represents a limit imposed  
10   on said host by said destination on the quantity of data packets sent from said host to said  
11   destination and lacking an acknowledgment of being received by destination; ~~and~~  
12           limiting the number of packets sent by said host, but not acknowledged as  
13   received by said destination, to a second quantity of data packets less than said first  
14   window value wherein said second quantity represents a limit imposed by said host on  
15   the quantity of data packets sent from said host to said destination and lacking an  
16   acknowledgment of being received by destination and wherein said second quantity is a  
17   function of the number of active connections of the host;  
18           establishing a plurality of active direct memory access connections between said  
19   host and a plurality of specified memory locations of a plurality of destinations;  
20           sending a plurality of messages to specified memory locations of the destinations  
21   of the direct memory access connections wherein each message comprises a plurality of  
22   data packets;  
23           receiving message acknowledgments, each message acknowledgment being sent  
24   by a destination for each message received by the destination; and  
25           establishing a plurality of message limits, each message limit imposing a separate  
26   limit for each direct memory access connection on the quantity of messages sent from  
27   said host to the specified memory location of the direct memory access connection  
28   associated with the message limit and lacking a message acknowledgment of being

29 received by the destination of the direct memory access connection associated with the  
30 message limit.  
31

1           2. (original) The method of claim 1 wherein the connection is a Transmission  
2 Control Protocol connection between the host and the destination and wherein said first  
3 window value is a Transmission Control Protocol send window value.

1           3. (original) The method of claim 1 further comprising:  
2           establishing a plurality of active connections between the host and a plurality of  
3 destinations;  
4           receiving from each destination a first window value representing a first quantity  
5 of data packets for the connection;  
6           sending packets of data from said host to each destination;  
7           receiving an acknowledgment from each destination for each packet of data  
8 received by each destination wherein the first window value of each connection  
9 represents a limit imposed on said host by the destination of the connection on the  
10 quantity of data packets sent from said host to the destination of the connection and  
11 lacking an acknowledgment of being received by the destination of the connection; and  
12           limiting the number of packets sent by said host to each connection, but not  
13 acknowledged as received by the destination of each connection, to a second quantity of  
14 data packets less than the window value of the connection;  
15           wherein the second quantity of each connection which is less than the window  
16 value of the connection is based, at least in part, on the number of active connections of  
17 the host.

1           4. (original) The method of claim 2 wherein said host has a plurality of  
2 Transmission Control Protocol connections, each Transmission Control Protocol  
3 connection having a Protocol Control Block which stores a Transmission Control  
4 Protocol send window value and a virtual window value less than said Transmission  
5 Control Protocol send window value wherein each virtual window value limits the  
6 number of packets sent by said host, but not acknowledged as received by the destination  
7 of each Transmission Control Protocol connection, to a second quantity of data packets  
8 defined by the virtual window value of the Transmission Control Protocol connection.

1           5. (original) The method of claim 3 further comprising,  
2           in response to the destination reducing the size of the Transmission Control  
3           Protocol send window value to a third quantity less than the second quantity, limiting the  
4           number of packets sent by said host, but not acknowledged as received by said  
5           destination, to a fourth quantity of data packets no greater than the reduced size of the  
6           Transmission Control Protocol send window value.

1           6. (cancelled)

1           7. (currently amended) The method of claim 1 6, wherein each direct memory  
2           access connection includes a network interface between an application of said host and a  
3           network connecting the host to the plurality of destinations and wherein said network  
4           interface includes a queue for each direct memory access connection and adapted to  
5           queue messages to be sent through the direct memory access connection associated with  
6           each queue, and wherein said each sending of a message to specified memory location of  
7           the destination of a direct memory access connection includes queuing the message in the  
8           network interface queue associated with the direct memory access connection; and  
9           wherein the queuing of messages in the network interface queue associated with a direct  
10          memory access connection is suspended when the quantity of messages sent from said  
11          host to the specified memory location of the associated direct memory access connection  
12          and lacking a message acknowledgment of being received by the destination of the  
13          associated direct memory access connection reaches the separate message limit imposed  
14          on the direct memory access connection associated with the network interface queue.

1           8. (original) The method of claim 7, wherein the queuing of messages in the  
2           network interface queue associated with a direct memory access connection is resumed  
3           when the quantity of messages sent from said host to the specified memory location of  
4           the associated direct memory access connection and lacking a message acknowledgment  
5           of being received by the destination of the associated direct memory access connection is  
6           less than the separate message limit imposed on the direct memory access connection  
7           associated with the network interface queue.

1           9. (currently amended) The method of claim 8 wherein the packet sending  
2           connection is a Transmission Control Protocol connection between the host and the

3 destination and wherein each direct memory access connection is a Remote Direct  
4 Memory Access connection between the host and the destination of the direct memory  
5 access connection and each message is a Remote Direct Memory Access message.

1 10. (previously presented) The method of claim 9 wherein said network interface  
2 has a pool of empty messages which imposes a limit on the total quantity of messages  
3 sent from said host to all the specified memory locations of all the direct memory access  
4 connections and lacking a message acknowledgment of being received by the destination  
5 of the associated direct memory access connection and wherein each message limit is less  
6 than the network interface pool of empty messages.

1 11. (original) The method of claim 6 wherein each message limit is based, at  
2 least in part, on the number of active direct memory access connections of the host.

1 12. (previously presented) The method of claim 6 further comprising changing  
2 the size of a message limit of an active direct memory access connection prior to sending  
3 at least one message through the associated direct memory access connection.

1 13. (original) The method of claim 6 wherein each message limit is based, at  
2 least in part, on the number of active direct memory access connections of the host.

1 14. (previously presented) The method of claim 1 further comprising changing  
2 the size of the second quantity of packets limiting the number of packets sent by the host  
3 but not acknowledged as received by the destination prior to sending at least one packet .

1 15. (currently amended) A system adapted to communicate with data storage and  
2 a destination having memory locations, comprising:

- 3 a system memory;
- 4 a processor coupled to the system memory;
- 5 a network adaptor;
- 6 a data storage controller for managing Input/Output (I/O) access to the data
- 7 storage; and
- 8 a device driver executable by the processor in the memory, wherein at least one of
- 9 the device driver and the network adaptor is adapted to:

- 10 (i) establish an active connection adapted to send packets of data between  
11 the system and a destination;  
12 (ii) receive from a destination a first window value representing a first  
13 quantity of data packets;  
14 (iii) send packets of data from the system to said destination;  
15 (iv) receive an acknowledgment from said destination for each packet of  
16 data received by said destination wherein said first window value represents a  
17 limit imposed on said system by said destination on the quantity of data packets  
18 sent from said system to said destination and lacking an acknowledgment of being  
19 received by destination; and  
20 (v) limit the number of packets sent by said system, but not acknowledged as  
21 received by said destination, to a second quantity of data packets less than said first  
22 quantity wherein said second quantity represents a limit imposed by said system on the  
23 quantity of data packets sent from said system to said destination and lacking an  
24 acknowledgment of being received by destination and wherein said second quantity is a  
25 function of the number of active connections of the system;  
26 (vi) establish a plurality of active direct memory access connections between said  
27 host and a plurality of specified memory locations of a plurality of destinations;  
28 (vii) send a plurality of messages to specified memory locations of the  
29 destinations of the direct memory access connections wherein each message comprises a  
30 plurality of data packets;  
31 (viii) receive message acknowledgments, each message acknowledgment being  
32 sent by a destination for each message received by the destination; and  
33 (ix) establish a plurality of message limits, each message limit imposing a  
34 separate limit for each direct memory access connection on the quantity of messages sent  
35 from said host to the specified memory location of the direct memory access connection  
36 associated with the message limit and lacking a message acknowledgment of being  
37 received by the destination of the direct memory access connection associated with the  
38 message limit.  
39 .

1 16. (original) The system of claim 15, wherein the data storage comprises a  
2 magnetic storage medium.

1           17. (previously presented) The system of claim 15, wherein the connection is a  
2   Transmission Control Protocol connection between the system and the destination and  
3   wherein said first window value is a Transmission Control Protocol send window value.

1           18. (original) The system of claim 15 wherein at least one of the device driver  
2   and the network adaptor is further adapted to:  
3       establish a plurality of active connections between the system and a plurality of  
4   destinations;  
5       receive from each destination a first window value representing a first quantity of  
6   data packets for the connection;  
7       send packets of data from said system to each destination;  
8       receive an acknowledgment from each destination for each packet of data  
9   received by each destination wherein the first window value of each connection  
10   represents a limit imposed on said system by the destination of the connection on the  
11   quantity of data packets sent from said system to the destination of the connection and  
12   lacking an acknowledgment of being received by the destination of the connection; and  
13       limit the number of packets sent by said system to each connection, but not  
14   acknowledged as received by the destination of each connection, to a second quantity of  
15   data packets less than the window value of the connection;  
16       wherein the second quantity of each connection which is less than the window  
17   value of the connection is based, at least in part on the number of active connections of  
18   the system.

1           19. (original) The system of claim 17 wherein at least one of the device driver  
2   and the network adaptor is adapted to establish a plurality of Transmission Control  
3   Protocol connections, each Transmission Control Protocol connection having a Protocol  
4   Control Block data structure which stores a Transmission Control Protocol send window  
5   value and a virtual window value less than said Transmission Control Protocol send  
6   window value wherein each virtual window value limits the number of packets sent by  
7   said system, but not acknowledged as received by the destination of each Transmission  
8   Control Protocol connections, to a second quantity of data packets defined by the virtual  
9   window value of the Transmission Control Protocol connection.

1           20. (original) The system of claim 19 wherein at least one of the device driver  
2 and the network adaptor is adapted to:

3           in response to the destination reducing the size of the Transmission Control  
4 Protocol send window value to a third quantity less than the second quantity, limiting the  
5 number of packets sent by said system, but not acknowledged as received by said  
6 destination, to a fourth quantity of data packets no greater than the reduced size of the  
7 Transmission Control Protocol send window value.

1           21. (cancelled)

1           22. (currently amended) The system of claim 15 ~~24~~, wherein at least one of the  
2 device driver and the network adaptor is adapted to provide a queue for each direct  
3 memory access connection and adapted to queue messages to be sent through the direct  
4 memory access connection associated with each queue, and wherein in each sending of a  
5 message to specified memory location of the destination of a direct memory access  
6 connection, at least one of the device driver and the network adaptor is adapted to queue  
7 the message in the queue associated with the direct memory access connection; and to  
8 suspend the queuing of messages in the queue associated with a direct memory access  
9 connection when the quantity of messages sent from said system to the specified memory  
10 location of the associated direct memory access connection and lacking a message  
11 acknowledgment of being received by the destination of the associated direct memory  
12 access connection reaches the separate message limit imposed on the direct memory  
13 access connection associated with the queue.

1           23. (original) The system of claim 22, wherein at least one of the device driver  
2 and the network adaptor is adapted to resume the queuing of messages in the queue  
3 associated with a direct memory access connection when the quantity of messages sent  
4 from said system to the specified memory location of the associated direct memory  
5 access connection and lacking a message acknowledgment of being received by the  
6 destination of the associated direct memory access connection is less than the separate  
7 message limit imposed on the direct memory access connection associated with the  
8 network interface queue.

1           24. (currently amended) The system of claim 23 wherein the packet sending  
2 connection is a Transmission Control Protocol connection between the system and the  
3 destination of the packet sending connection and wherein each direct memory access  
4 connection is a Remote Direct Memory Access connection between the system and the  
5 destination of the direct memory access connection and each message is a Remote Direct  
6 Memory Access message.

1           25. (original) The system of claim 24 wherein at least one of the device driver  
2 and the network adaptor is adapted to provide a pool of empty messages which imposes a  
3 limit on the total quantity of messages sent from said system to all the specified memory  
4 locations of all the direct memory access connections and lacking a message  
5 acknowledgment of being received by the destination of the associated direct memory  
6 access connection and wherein each message limit is less than the pool of empty  
7 messages.

1           26. (currently amended) An article of manufacture comprising a computer  
2 readable storage medium having code executed by a processor for managing data  
3 transmission through a network, wherein the article of manufacture causes operations to  
4 be performed, the operations comprising:  
5           establishing an active connection adapted to send packets of data between a host  
6 and a destination;  
7           receiving from a destination a first window value representing a first quantity of  
8 data packets;  
9           sending packets of data from a host to said destination;  
10          receiving an acknowledgment from said destination for each packet of data  
11 received by said destination wherein said first window value represents a limit imposed  
12 on said host by said destination on the quantity of data packets sent from said host to said  
13 destination and lacking an acknowledgment of being received by destination; ~~and~~  
14          limiting the number of packets sent by said host, but not acknowledged as  
15 received by said destination, to a second quantity of data packets less than said first  
16 quantity wherein said second quantity represents a limit imposed by said host on the  
17 quantity of data packets sent from said host to said destination and lacking an



18 acknowledgment of being received by destination and wherein said second quantity is a  
19 function of the number of active connections of the host;  
20 establishing a plurality of active direct memory access connections between said  
21 host and a plurality of specified memory locations of a plurality of destinations;  
22 sending a plurality of messages to specified memory locations of the destinations  
23 of the direct memory access connections wherein each message comprises a plurality of  
24 data packets;  
25 receiving message acknowledgments, each message acknowledgment being sent  
26 by a destination for each message received by the destination; and  
27 establishing a plurality of message limits, each message limit imposing a separate  
28 limit for each direct memory access connection on the quantity of messages sent from  
29 said host to the specified memory location of the direct memory access connection  
30 associated with the message limit and lacking a message acknowledgment of being  
31 received by the destination of the direct memory access connection associated with the  
32 message limit.

1 27. (original) The article of manufacture of claim 26 wherein the connection is a  
2 Transmission Control Protocol connection between the host and the destination and  
3 wherein said first window value is a Transmission Control Protocol send window value.

1 28. (original) The article of manufacture of claim 27 wherein the operations  
2 further comprise:  
3 establishing a plurality of active connections between the host and a plurality of  
4 destinations;  
5 receiving from each destination a first window value representing a first quantity  
6 of data packets for the connection;  
7 sending packets of data from said host to each destination;  
8 receiving an acknowledgment from each destination for each packet of data  
9 received by each destination wherein the first window value of each connection  
10 represents a limit imposed on said host by the destination of the connection on the  
11 quantity of data packets sent from said host to the destination of the connection and  
12 lacking an acknowledgment of being received by the destination of the connection; and

13 limiting the number of packets sent by said host to each connection, but not  
14 acknowledged as received by the destination of each connection, to a second quantity of  
15 data packets less than the window value of the connection;

16 wherein the second quantity of each connection which is less than the window  
17 value of the connection is based, at least in part, on the number of active connections of  
18 the host.

1 29. (original) The article of manufacture of claim 28 wherein said host has a  
2 plurality of Transmission Control Protocol connections, each Transmission Control  
3 Protocol connection having a Protocol Control Block which stores a Transmission  
4 Control Protocol send window value and a virtual window value less than said  
5 Transmission Control Protocol send window value wherein each virtual window value  
6 limits the number of packets sent by said host, but not acknowledged as received by the  
7 destination of each Transmission Control Protocol connections, to a second quantity of  
8 data packets defined by the virtual window value of the Transmission Control Protocol  
9 connection.

1 30. (original) The article of manufacture of claim 28, wherein the operations  
2 further comprise:

3 in response to the destination reducing the size of the Transmission Control  
4 Protocol send window value to a third quantity less than the second quantity, limiting the  
5 number of packets sent by said host, but not acknowledged as received by said  
6 destination, to a fourth quantity of data packets no greater than the reduced size of the  
7 Transmission Control Protocol send window value.

1 31. (cancelled)

1 32. (currently amended) The article of manufacture of claim ~~26~~ 31, wherein each  
2 direct memory access connection includes a network interface between an application of  
3 said host and a network connecting the host to the plurality of destinations and wherein  
4 said network interface includes a queue for each direct memory access connection and  
5 adapted to queue messages to be sent through the direct memory access connection  
6 associated with each queue, and wherein said each sending of a message to specified  
7 memory location of the destination of a direct memory access connection includes

8 queuing the message in the network interface queue associated with the direct memory  
9 access connection; and wherein the queuing of messages in the network interface queue  
10 associated with a direct memory access connection is suspended when the quantity of  
11 messages sent from said host to the specified memory location of the associated direct  
12 memory access connection and lacking a message acknowledgment of being received by  
13 the destination of the associated direct memory access connection reaches the separate  
14 message limit imposed on the direct memory access connection associated with the  
15 network interface queue.

1 33. (original) The article of manufacture of claim 32, wherein the queuing of  
2 messages in the network interface queue associated with a direct memory access  
3 connection is resumed when the quantity of messages sent from said host to the specified  
4 memory location of the associated direct memory access connection and lacking a  
5 message acknowledgment of being received by the destination of the associated direct  
6 memory access connection is less than the separate message limit imposed on the direct  
7 memory access connection associated with the network interface queue.

1 34. (currently amended) The article of manufacture of claim 33 wherein the  
2 packet sending connection is a Transmission Control Protocol connection between the  
3 host and the destination and wherein each direct memory access connection is a Remote  
4 Direct Memory Access connection between the host and the destination of the direct  
5 memory access connection and each message is a Remote Direct Memory Access  
6 message.

1 35. (original) The article of manufacture of claim 34 wherein said network  
2 interface has a pool of empty messages which imposes a limit on the total quantity of  
3 messages sent from said host to all the specified memory locations of all the direct  
4 memory access connections and lacking a message acknowledgment of being received by  
5 the destination of the associated direct memory access connection and wherein each  
6 message limit is less than the network interface pool of empty messages.

1 36. (original) The article of manufacture of claim 31 wherein each message limit  
2 is based, at least in part, on the number of active direct memory access connections of the  
3 host.

1           37. (previously presented) The article of manufacture of claim 31 further  
2 comprising changing the size of a message limit of an active direct memory access  
3 connection prior to sending at least one message through the associated direct memory  
4 access connection.

1           38. (original) The article of manufacture of claim 31 wherein each message limit  
2 is based, at least in part, on the number of active direct memory access connections of the  
3 host.

1           39. (previously presented) The article of manufacture of claim 26 further  
2 comprising changing the size of the second quantity of packets limiting the number of  
3 packets sent by the host but not acknowledged as received by the destination prior to  
4 sending at least one packet .